

Music Grade 3

1-45 minute class per week

G3M.1-9

Biblical Worldview Essential Questions

- How do you think God feels about music and does it help us to know Him better?**
What has God said in His Word that relates directly/indirectly to singing and playing instruments?
What positive character qualities can learning to play the recorder develop or strengthen?

Objectives	Methods	Resources	Assessment
<p>The student will:</p> <ol style="list-style-type: none"> 1. Learn a variety of songs and warm-ups for performance, fun and to aid in the development of certain skills 2. Utilize a knowledge of proper vocal technique while singing 3. Identify the elements of music notation and display a working use of said knowledge through playing the recorder 4. Recognize music by various composers and recall facts about them and the period in which they wrote as well as the country they are from 5. Play the recorder for fun and during scheduled concerts 	<ul style="list-style-type: none"> • Lecture • Discussion • Demonstration by the teacher • Games • Reproducible song sheets • Reproducible study guides • Demonstration and participation in physical and vocal exercises • Live and recorded music • Videos 	<ul style="list-style-type: none"> • Teacher prepared materials and exercises • Selected songs from sheet music, books and recordings • <i>The Complete Choral Warm-up Book</i> by Robinson & Althouse • <i>The Choral Warm-Up Collection</i> by Sally K. Albrecht • <i>Music 3 for Christian Schools</i> Bob Jones University Press • Free internet recorder songs and teacher generated songs and exercises 	<ul style="list-style-type: none"> • Attentiveness to lecture • Participation in discussion • Participation in and skills displayed during physical and vocal warm-ups • Participation in and behavior during concerts and concert rehearsals • Responses to teacher and student generated questions • Participation in and level of accuracy displayed in games • Teacher generated tests and quizzes • Demonstration of skills in playing the recorder